



League Handbook
2021

Website: www.ottawa60plusslo-pitch.ca

Message from the President

Welcome Everyone!

The 2021 ball season will be a little different from what we have experienced in the past. This handbook provides everything you need to know about how our league will operate, including the rules of play. We will also release a separate *Return to Play* document outlining changes which will be made to comply with provincially mandated restrictions. Whenever Ottawa Public Health or the Province of Ontario changes pandemic restrictions and protocols that affect our operation, we will provide updates on the league website.

Although we are a recreational league which normally has as much emphasis on the social aspects of getting together as on the competition, we will have to be mindful of the current pandemic environment. While the social aspects will still be important, we must be vigilant about keeping safe distance between players and wearing masks whenever possible.

As we have in the past, we will hold a series of ‘sponsor lunches’. When restaurants support the league by sponsoring a team, we recognize their contribution by organizing post-game luncheons at their location, on dates spread throughout the season. This may have to be done a bit differently this year depending on the limitations placed on restaurants regarding on-site dining.

If you have occasion to visit any of our restaurant sponsors on your own, please be sure to mention to your server that they sponsor our recreation.

The league website (www.ottawa60plusslo-pitch.ca) is the main source of information about the league. Any updates regarding the status of the upcoming season will be posted here. Please check the ‘News’ regularly for updates and items of interest.

Your league Executive Committee is doing everything possible to make this a successful season. Please lend a hand where you can since this is your league and your efforts and cooperation go a long way to making the season a good one.

Let’s get back out there in a safe and responsible manner, reconnect with our fellow players, have fun and Play Ball!

On a personal note, I encourage everyone to get the COVID vaccine as soon as you are eligible. This will go a long way to getting us back to ‘normal’ whatever that will mean in the future.

Robin Boyd,
League President

2021 League Administration

Executive Committee

PRESIDENT	Robin Boyd	president.ottawa60plusslopitch@gmail.com
VP OPERATIONS	Lorne Abugov	operations.ottawa60plusslopitch@gmail.com
VP SOCIAL	Daryl Leach	vpsocial.ottawa60plusslopitch@gmail.com
TREASURER	Chery Ferguson	treasurer.ottawa60plusslopitch@gmail.com
SECRETARY	Al Richman	secretary.ottawa60plusslopitch@gmail.com

Ex-Officio Members

League Commissioner (Honourary Position)	Jim Coke
Umpire-in-Chief	TBD
Webmaster	Ron Fedoruk
Game Day Reporter and Assistant Webmaster	Bob Donnelly
Email Manager	John Delong
League Photographer	John Flanders

History of the League

The Ottawa 60+ Slo-Pitch League is a co-ed recreational league. Games are played on Tuesday mornings. The league was established in 1992 to provide an opportunity for individuals of at least 60 years of age to participate in slo-pitch softball.

In 1992 the league was composed of 4 teams and 55 players, playing at Carlington Park. By 1994, there were 8 teams involving 110 members. In 1996, the league relocated to the RA Centre, where it continues to hold its games. In 2013 the league expanded to 10 teams.

As the league evolved, an elected executive was established, a rules committee formed, and umpires and scorekeepers became mandatory. Opening and closing breakfasts were held, weekly batting practices started and for a while a 70+ group was formed. An annual exchange visit was established and ran for many years between the league's *Selects* team and a slo-pitch team from Rochester, New York. Various social activities were introduced including after game coffee and muffins, an annual picnic, an occasional golf day, winter throwing and catching practices, and a curling night. An annual opinion survey ensures that member suggestions are continually available for consideration by the executive committee.

The league was founded by Bern White who served as the first president of the league.

League Presidents

1992 – 1996	Bern White
1996 – 1999	Norm Sliter
2000 – 2001	Bob Cardiff
2002 – 2004	Bud Garrod
2005	Stu Gibbons
2006 – 2008	Merv Montroy
2008 – 2010	Peter Schryburt
2011 – 2014	Dick Dinelle
2015	Bruce Mallett
2015	Dick Dinelle (interim)
2016 – 2020	Steve Kelly
2021 –	Robin Boyd

Player Code of Conduct

1. Support the league's objectives and principles of fair-play.
2. Commit to participate in two-thirds of regular season and playoff games. If unable to make this commitment the player will be assigned to the *Spare List*. Failure to honour this participation commitment may result in the player being ineligible to play the following season.
3. Commit to participate in as many of the league's social activities as possible.
4. Inform your captain as far in advance as possible of any absence so a spare player can be assigned.
5. Wear the jersey provided by league during games.
6. Provide your own softball glove, athletic shoes (no metal cleats), and any "protective" equipment (e.g. helmet, mask etc.) you deem necessary. Bats are provided but a player may use a personal bat provided it is an approved softball bat bearing the USSSA BPF 1.20 "thumbprint" and is not damaged or dented in any manner.
7. Accept the decisions of the team captain on all matters relating to team play including assignments of playing position, batting order and the equitable sitting-out of innings.
8. Assist the team captain before, during and/or after games if asked.
9. Recognize and appreciate good performances and effort by your teammates, opponents, umpires and scorekeepers.
10. Refrain from any form of personal abuse towards teammates, opponents, or officials.
11. Refrain from the use of any form of profane, vulgar, obscene, or abusive language or gestures.
12. Refrain from unsportsmanlike conduct such as throwing bats, gloves, or any other piece of equipment.
13. Players displaying any form of objectionable or unsportsmanlike conduct may be removed from the game and may be subject to other disciplinary sanction by the league executive committee.
14. Expect and demand proper behaviour from your teammates. If you allow a teammate to cheat, play dangerously, intimidate or threaten, argue or shout at officials, teammates or other players, you are condoning that behaviour.
15. Recognize the important contribution of our volunteer umpires and score keepers, and accept their game decisions in a respectful manner.
16. IMMEDIATELY REPORT ANY INJURY, NO MATTER HOW MINOR IT SEEMS AT THE TIME, TO YOUR TEAM CAPTAIN AND, WITHIN 24 HOURS, TO THE PRESIDENT OR HIS/HER DESIGNATE. FAILURE TO DO SO MAY NEGATE ANY CLAIM UNDER THE INSURANCE POLICY COVERING LEAGUE MEMBERS.

Sportsmanship

The guiding principle of good sportsmanship in our recreational league is the Golden Rule – *Do unto others as you would have others do unto you.*

It includes enjoying yourself and encouraging enjoyment for others. It means taking responsibility for your actions, having an understanding and appreciation of the rules, recognizing and appreciating good performances, exhibiting respect for officials, and expecting proper behaviour from teammates.

It also means respecting the rights, dignity and worth of all athletes, coaches, other volunteers, the media, friends and spectators regardless of sex, ethnic origin, religion or ability.

General League Rules

Playing Field

The playing field is the same as in regular softball, except that:

1. **FIRST BASE** is a double base (14"X30") with one half white, in fair territory, and the other half orange, in foul territory. A batted ball, hitting or crossing only the orange portion is a foul ball.
2. A **COMMITMENT LINE** – is drawn 6 feet into foul territory, perpendicular to the third base line, and 20 feet from home plate.
3. A **SAFE LINE** – is drawn from the leading edge of home plate, 6 feet into foul territory and perpendicular to the third base line.

Equipment

1. To avoid injury, shoes with metal cleats must not be worn.
2. Catcher masks are provided and the league **STRONGLY RECOMMENDS** that they be worn by catchers during play.
3. Gloves are the responsibility of the player and must be worn by all players in the field, including pitchers.
4. Batting helmets, though not provided, are **HIGHLY RECOMMENDED** but not mandatory.
5. Regulation bats and balls are provided by the league. Players with their own bats may choose to share their bats but are not required to do so.
6. To avoid injury all pitchers must wear a mask. The league does **NOT** supply fielder's masks so pitchers are required to supply their own mask. **NO EXCEPTIONS WILL BE MADE** to this requirement. Should a team not have a pitcher with a fielder's mask available another player may use the catcher's mask in order to pitch.

Game

1. A game is normally 7 innings. If the score is tied at the end of 7 innings the game is over and is recorded as a tie. If a championship game is tied after 7 innings, additional innings will be played as required to produce a winner. For all championship games, captains shall prepare a batting order and sit-out list for 9 innings.
2. **NO PLAYER SHALL SIT OUT TWICE BEFORE ALL OTHER PLAYERS HAVE SAT OUT ONCE.**
3. Prior to the start of all games, umpires, captains and scorekeepers shall be shown sit-out lists and batting orders. If during a game, sit-out lists or batting orders must be changed, the umpires, captains and scorekeepers must be notified at the time of the change.
4. Umpires may suspend play for up to 20 minutes because of rain or other conditions that make play dangerous. If an electrical or thunder storm appears imminent, play shall stop **IMMEDIATELY** and players shall leave the playing area **AT ONCE**.
5. If play cannot resume following a “rain delay”, 4 **COMPLETE INNINGS** will constitute a complete game, subject to these criteria:
 - a. For an inning to be complete, the home team must have finished their turn at bat or scored five runs.
 - b. If one game has completed at least 4 innings **ALL OTHER GAMES** will be deemed complete. The scores recorded for these other games will be the score as it stood at the end of the last **COMPLETE INNING**.
 - c. **IF NO GAME HAS COMPLETED 4 INNINGS** when play is stopped, **ALL GAMES** are considered as **CANCELLED** for that day.
 - d. In the event that the above criteria do not cover a given situation, the Chief Umpire and the President shall jointly determine whether games on all diamonds are suspended or cancelled.
6. For all innings except the last, no more than 5 runs may be scored in one half-inning by the team at bat. In the last inning of play there is no limit to the number of runs that may be scored by either team.
7. In the last inning of play if the home team scores the go ahead run the game is deemed complete. The score for the home team includes all runs scored on the final play.
8. Run differential recorded for playoff games is capped at plus or minus seven.
9. For playoff games the home team, even if ahead in the final inning, will continue to bat if their winning margin is less than seven runs or until three outs are recorded.

Players

1. All players must be at least 60 years of age by the end of the calendar year. Exceptions may be made at the discretion of the Executive Committee.

2. A team may field a maximum of 11 defensive players at any time (5 outfielders, 5 infielders, and a catcher).
3. All players present shall be included in the batting order and bat in turn throughout the game. A player must play a defensive position in order to be included in the batting order. Note that the pitcher is not a defensive position.
4. A minimum of 7 players is required to start a game. A team with fewer than 7 players will lose the game by default.
5. When a team has only 7 players their opponent may supply a player if they have sufficient players and agree to release one.
6. Captains shall ensure that all team members available to play have equal playing time in the field.
7. Each team shall be permitted to use unlimited substitute runners in a game with the following conditions:
 - a. The substitute runner can only replace a player who has reached base. A substitute runner may not start from home plate.
 - b. Substitutions must be done on a voluntary basis by the player/runner. Team captains cannot force and should not encourage a player to accept a substitute runner.
 - c. Umpires must approve all substitutions and scorekeepers be advised of substitute runners by the captains.
 - d. Substitute runners can be any player on the team but any player can only be used as a substitute once per game.
 - e. If a courtesy runner is due at bat a second courtesy runner may be used if one is available. If not available a player is ruled out, and the next batter in the lineup comes to bat.
 - f. If a player is taken off the bases during an inning for a courtesy runner the player must wait for the next batter to reach base or be put out before being allowed to enter the game as a pitcher.
8. A spare player list will be maintained by the VP Operations. Captains are permitted to use spare players when players are missing from their roster, subject to the following criteria:
 - a. Requests for spare players must be made to the VP Operations, or his/her designate.
 - b. Spares will be assigned sequentially from the list based on the priority of prospective new players regardless of the relative abilities of the player being spared for and of the spare.
 - c. No spare shall be utilized a second time until all others on the list have been given the opportunity to play as a spare.

Exception: For a player absence of 3 weeks or more a replacement will be chosen from the spare list to best match the ability of the absent player and the spare will be assigned for the duration of the absence.
 - d. Spares will be assigned once a team has 11 or fewer players available.

Exception: To provide additional opportunity for female players, if a

team will have fewer than the minimum number of female players assigned to the team, the captain shall notify the VP Operations who will assign a female spare.

- e. A maximum of two spares can be used per team, per game.

Playing Rules

Pitching

1. The team at bat provides its own pitcher.
2. Pitchers must wear a face mask.
3. Pitchers shall be replaced when they become the on-deck batter.
4. A team may use any number of pitchers during a game.
5. Pitchers shall deliver a maximum of 4 pitches to a batter.
6. Pitchers must be in contact with pitching rubber or behind the pitching rubber and in line with second base on release of the ball.
Penalty: Called strike and any hit is annulled.
7. A batted ball that hits the pitcher will be declared a no pitch provided the pitcher attempted to avoid the ball. If the pitcher does not attempt to avoid the ball the batter will be called out and baserunners must return to their position before the pitch.
8. Following a play on a hit ball or on a baserunner the ball shall be returned to the pitcher by any fielder located in the infield at which point the play is deemed to be dead and runners may not advance further. Should the ball be returned by any fielder located in the outfield the pitcher is not obligated to catch the ball or make an effort to catch the ball. In this case the ball is still in play and runners may advance until the ball is returned to the pitcher by any fielder located in the infield.

Batting

1. Batters will receive a maximum of 4 pitches regardless of the number of balls, strikes or foul balls.
2. A batter is called out on any caught foul ball or foul tip.
3. A batter may not bunt.
Penalty: Batter is out.
4. After receiving the first pitch a batter may not change to hit from the other side of the plate.
5. A player may hit no more than one home run over the fence per game. If a player hits another home run over the fence in the game the hit will be ruled a SINGLE. Any baserunners already on base at the time of the subsequent home run over the fence will move to the next base only if forced to advance by the single awarded to the batter.

6. Captains shall ensure that both the batter and the on-deck hitter are in position at all times.

Base Running

1. Runners from home going to first base must run to the orange portion of the base. First base defenders must use the white portion. Once the runner has reached first base safely only the white portion shall be used.
2. A runner from home who touches the white portion of the base is out if the defensive player with the ball in hand touches the runner or the white portion of the base.
3. A runner from home is safe if a defensive player touches only the orange section of the base.
4. If a ball is hit deep to the outfield and there is no possibility of play at first base a runner may touch the white portion of the base on the way to second base.
5. Baserunners must not slide into a base.
Penalty: Runner is out.
6. A baserunner may not leave a base before a pitched ball crosses the plate or it is hit.
Penalty: Runner is out.
7. Base stealing is not allowed.
Penalty: Runner is out.
8. Baserunners heading towards second or third base must run to the base, not past or beside it as overruns are only permitted at first base.
9. Every play on a runner heading to any base is a “force play” and there is no need for the defender to “tag” the runner if the defender has the ball clearly in possession and is touching some portion of the base or plate.
10. Should a baserunner safely reach base before the ball arrives and then leave base for any reason a defender in possession of the ball must tag the baserunner to register the out.
11. Baserunners may be tagged between bases.
12. There is no tagging at home or once a runner passes the commitment line.
13. A runner going from third base to home may not touch the plate but must instead cross the *safe line*. For a run to score the runner must have one foot clearly on the ground across or on the safe line before any defender in possession of the ball touches home plate. A runner from third base touching home plate will be called out.
14. A run counts if a runner crosses the plate’s *safe line* before another runner, who is not forced to run, is put out for the third out.
15. A baserunner may not re-cross the commitment line and return to third base unless it is to tag up after a caught fly ball.
Penalty: Runner is out.

16. Baserunners may advance at their own risk when an over-thrown ball remains in bounds. An overthrow into a dugout or out of bounds advances all baserunners to the base they were heading towards without risk of being put out. Baserunners are then awarded one extra base.
17. After a fly ball is caught a runner may “tag up” and attempt to advance to the next base.
18. To avoid rundowns and collisions between bases, a runner may not change direction more than once. A runner, however, may run again after tagging up at the previous base. The runner is out if a defensive player with the ball touches the base towards which the runner is proceeding.
19. A ball hit fair but coming to rest outside a line drawn between the dugout and the corner of the outfield fence will be declared a ground-rule double and all runners will advance two bases.

Fielders

1. Until a batter hits the ball infielders must remain on the outfield side of an imaginary line running between the bases.
Penalty: Batter is awarded first base and all runners forced to move are awarded one base.
2. Until a batter hits the ball outfielders, including outfield rovers, must stand no closer than half way between the outfield fence and the infield boundary.
3. The “*infield fly rule*” does not apply. A defender may not deliberately drop such a fly ball to achieve a double play.
Penalty: All runners are safe.
4. No defending fielder may interfere with a baserunner’s attempt to advance to the next base.
Penalty: *Obstruction* shall be called and the umpire will award the runner with the placement the umpire felt the runner would have made had there been no obstruction.
5. Outfielders, including outfield rovers, may not throw the ball to first base to retire a batter. Outfielders may throw to first base to retire a runner who did not tag up on a caught fly ball.

Umpires

1. Umpires shall determine fair and foul balls, count pitches, determine when batters and baserunners are safe or out, and apply all rules described herein.
2. During the game only captains or their alternate may discuss rules or rule interpretation with the umpire. Any player, including the captain, who persists in arguing with the umpire or who brings out a copy of the rules without being requested to do so by the umpire may be ejected from the game.

3. The use of foul language by players will not be tolerated. A player guilty of such behaviour will receive one warning. A second occurrence by the same player results in that player being ejected from the game.
4. Following the ejection of a player from a game by an umpire the umpire(s) and both team captains will file a written report with the President. The President, in consultation with other members of the Executive Committee, may assess additional disciplinary measures that they deem appropriate up to and including suspending the player from further league play.
5. Only umpires may call "*time out*".
6. An umpire shall not call *time out* until a play on a batted ball is completed. Exception: If an umpire determines that a player has been injured a *time out* will be called immediately.
7. Captains may request a *time out* from an umpire to make changes (e.g. changing pitchers, shifting outfielders, etc.).
8. Base coaches may request a *time out* from an umpire to speak to baserunners.

Coaches

1. Captain of the batting team should assign base coaches to assist players in running the bases.
2. Coaches must remain in their coaching boxes and not interfere either verbally or physically with play.
3. Third base coaches should remind runners not to touch home plate but instead to run across the *safe line* beside the plate.
4. The game should not be delayed if base coaches are not in position.

Standings Tie Breakers

The criteria used to break ties in league standings are:

1. Head-to-head record (wins and losses) where only 2 teams are tied.
2. Best total run differential.
3. Fewest losses.
4. Fewest runs against.
5. Most wins.
6. Most runs scored.
7. Coin toss.

Trophies

Churchill Seniors Club Trophy – Regular Season Winners

Season	Team	Captain
2020	Not awarded - League suspended due to COVID	
2019	KS on the Keys	Bob Tripp
2018	Crete-Ryan	Sam Miller
2017	Crete-Ryan	Blair Hastie
2016	Hometown Sports	John Delong
2015	St. Louis Bar & Grill	Liz Chase
2014	Hometown Sports	Ross Murray
2013	Bro-Sun	Bill Healy
2012	Ganden	Bob Donnelly
2011	Crete-Ryan	Barry Lacombe
2010	Ganden	Jack Gould
2009	Lorenzo's	Doug Frobels & Lorna Lee
2008	Forever Young	Al Penicud
2007	Defalco	John Delong
2006	Central Park Lodge	Lorne Usher
2005	Bro-Sun	Bill Loughrin
2004	Chances "R"	John Delong
2003	Bro-Sun	Judi Haines
2002	Bro-Sun	Judi Haines
2001	Parliament	Wil Threinen
2000	Bro-Sun	Don Kingsbury
1999	Today's Seniors	Les Weir
1998	Bro-Sun	Bob Cardiff
1997	Today's Seniors	Vance McNaughton
1996	Clean Cuts	Edie Chapman
1995	Eagles	Leo McDonald

Bern White Trophy – Regular Season Runner-up

Season	Team	Captain
2020	Not awarded - League suspended due to COVID	
2019	Ed's Salvage	Stew Shonfeld
2018	Dunn's	David Fox
2017	KS on the Keys	Ron Bellman
2016	Chances "R"	Marlyn Montroy
2015	Local Heroes	Gerry Lelievre
2014	Crete-Ryan	John Delong
2013	Crete-Ryan	Gerry Lelievre
2012	Crete-Ryan	Jim Brittain
2011	Ganden	Bruce Mallett
2010	Meadowlands Pub	Rob McKibbon
2009	Chances "R"	Al Penicud
2008	Bro-Sun	Pat Fish
2007	Crete Ryan	Marlyn Montroy
2006	Lorenzo's	Bill Loughrin
2005	Chances "R"	Lorne Usher
2004	Bro-Sun	Merv Montroy
2003	Chances "R"	Barry Rivers
2002	Inniss Pharmacy	Cam Kissner
2001	Inniss Pharmacy	Charlie Wendell
2000	Inniss Pharmacy	Marlyn Montroy
1999	Central Park Lodge	Vance McNaughton
1998	Today's Seniors	Vance McNaughton

Lorenzo's Trophy – Play-off Champions

Season	Team	Captain
2020	Not awarded - League suspended due to COVID	
2019	Carleton Tavern	David Fox
2018	Hometown Sports	Gerry Armstrong
2017	Defalco	Bob Noyes
2016	Chances "R"	Marlyn Montroy
2015	Crete-Ryan	Tes Boucher-Miller
2014	Lorenzo's	Bob Noyes
2013	St. Louis Bar & Grill	John Delong
2012	Ganden	Bob Donnelly
2011	Chances "R"	Bill Healy
2010	Chances "R"	Dick Dinelle
2009	Chances "R"	Al Penicud
2008	Forever Young	Al Penicud
2007	Central Park Lodge	Al Penicud
2006	Central Park Lodge	Lorne Usher
2005	Defalco	Elaine Moore
2004	Chances "R"	John Delong
2003	Bro-Sun	Judi Haines
2002	Parliament	Wil Threinen
2001	Parliament	Wil Threinen
2000	Inniss Pharmacy	Marlyn Montroy
1999	Today's Seniors	Les Weir
1998	Central Park Lodge	Emery Cormier
1997	Clean Cuts	Edie Chapman
1996	Defalco	Bud Garrod
1995	Eagles	Leo McDonald
1994	Bears	Les Lye
1993	Cubs	Tom Gray
1992	Astros	Ab Eckford

K.S. Restaurant Trophy – Playoff Finalists

Season	Team	Captain
2020	Not awarded - League suspended due to COVID	
2019	Hometown Sports	Dave Tripp
2018	CBRE	Murray Ross
2017	Crete-Ryan	Blair Hastie
2016	Hometown Sports	John Delong
2015	St. Louis Bar & Grill	Liz Chase
2014	Carleton Tavern	Pat Fish
2013	Local Heroes	Barry Lacombe
2012	Meadowlands Pub	Mike Petrunik
2011	Crete-Ryan	Barry Lacombe
2010	Ganden	Jack Gould
2009	Bro-Sun	Emery Cormier
2008	Bro-Sun	Pat Fish
2007	Crete-Ryan	Marlyn Montroy

Clark Equipment Trophy – Consolation Winners

Season	Team	Captain
2020	Not awarded - League suspended due to COVID	
2019	LesLor Enterprises	Bob Hansis
2018	Crete-Ryan	Sam Miller
2017	Local Heroes	David Fox
2016	LesLor Enterprises	Jack Gould
2015	Hometown Sports	Bob Noyes
2014	Hometown Sports	Ross Murray
2013	The Burbs	Ray Spooner
2012	Chances “R”	Marlyn Montroy
2011	Defalco	Max Haines
2010	Bro-Sun	Al Penicud
2009	Ganden	Mike Petrunik
2008	Lorenzo’s	Paul Hughes
2007	Bro-Sun	Bill Loughrin
2006	Forever Young	John Delong
2005	Central Park Lodge	John Delong

Bernard White Founder's Trophy – Member Recognition Award

The Bernard White Founder's Trophy will be awarded to any active or retired member of the league who has extensively contributed his or her time and effort to the ongoing success of the Ottawa 60+ Slo-Pitch League.

Any member can nominate a candidate for the award. Nominations should include a short biography along with the contributions of the candidate.

Only candidates who receive unanimous approval from the Executive Committee will be awarded this honour.

Season	Member
2019	Gary Fleming
2017	Bud Garrod
2015	Gerry Séguin
2014	Debbie and Peter Schryburt
2013	Marlyn and Merv Montroy

Frank Licari Trophy – Sportsmanship Award

The Frank Licari Trophy is currently awarded to a player of the league who best displays the principles of good sportsmanship over the course of the season. Prior to 2020 the trophy was awarded to the player who hit the most home runs over the outfield fence.

Any member can nominate a candidate for the award. Nominations should describe instances of good sportsmanship displayed by the candidate.

Team captains review all nominations and select a candidate to receive the award.

Season	Sportsmanship Award Recipient
2020	Not awarded - League suspended due to COVID
Season	Home Run Leader
2019	Not awarded
2018	Gerry Brennan & Tom Medaglia
2017	Gerry Brennan
2016	Tom Medaglia
2015	Tom Medaglia
2014	Tom Medaglia
2013	Tom Medaglia
2012	Tom Medaglia

Selects Team

The concept of a *Selects* team originated with the late Frank Donnelly. Frank recognized that, although the main goal of the Ottawa 60+ Slo-Pitch League is to provide recreational softball for its members, some players wished to play at a more competitive level. Frank became the first manager of the *Selects* in 1997.

The *Selects* team was chosen from among league members to play in exhibition games or tournaments with teams outside our league. For several years the *Selects* played home-and-home exhibition games with teams as distant as Rochester, N.Y.

Following the 2017 season the *Selects* team ceased operating.

Elections

The league is administered by an Executive Committee composed of five members who are elected to their positions by the membership each August.

In even numbered years the positions of President, Treasurer and VP Social are elected to two year terms. In odd numbered years the positions of VP Operations and Secretary are elected to two year terms.

Candidates may run for only one position per election cycle.

Persons who resign, other than for health reasons, or are dismissed from their position during their term will not be allowed to run again for office.